import sys

import random

# lets set some variables

wordList = [

"lion", "umbrella", "window", "computer", "glass", "juice", "chair", "desktop",

"laptop", "dog", "cat", "lemon", "cabel", "mirror", "hat"

]

guess\_word = []

secretWord = random.choice(wordList) # lets randomize single word from the list

length\_word = len(secretWord)

alphabet = "abcdefghijklmnopqrstuvwxyz"

letter\_storage = []

def beginning():

print("Hello There Friend!\n")

while True:

name = input("Please enter Your name\n").strip()

if name == '':

print("You can't do that! No blank lines")

else:

break

beginning()

def newFunc():

print("Well, it's a perfect time to play some Hangman!\n")

while True:

gameChoice = input("Would You? Please Enter Y or N?\n").upper()

if gameChoice == "YES" or gameChoice == "Y":

break

elif gameChoice == "NO" or gameChoice == "N":

sys.exit("That's a shame! Have a nice day")

else:

print("Please Answer only Yes or No")

continue

newFunc()

def change():

for character in secretWord: # printing blanks for each letter in secret word

guess\_word.append("-")

print("Ok, so the word You need to guess has", length\_word, "characters")

print("Be aware that You can enter only 1 letter from a-z\n\n")

print(guess\_word)

def guessing():

guess\_taken = 1

while guess\_taken < 10:

guess = input("Pick a letter\n").lower()

if not guess in alphabet: #checking input

print("Enter a letter from a-z alphabet")

elif guess in letter\_storage: #checking if letter has been already used

print("You have already guessed that letter!")

else:

letter\_storage.append(guess)

if guess in secretWord:

print("You guessed correctly!")

for x in range(0, length\_word): #This Part I just don't get it

if secretWord[x] == guess:

guess\_word[x] = guess

print(guess\_word)

if not '-' in guess\_word:

print("You won!")

break

else:

print("The letter is not in the word. Try Again!")

guess\_taken += 1

if guess\_taken == 10:

print(" Sorry Mate, You lost :<! The secret word was", secretWord)

change()

guessing()